



General Proficiency & Design Aptitude Test – Sample Paper 2022

Total Marks : 50

Duration:1hr

Section A compulsory (10*1 = 10 Marks)

- 1) Laces comes under
- a) Trims
 - b) Pastings
 - c) Edges
 - d) Enhancements

- 2) Rendering means
- a) Drawing
 - b) Texturing
 - c) Cutting
 - d) Colouring

- 3) This shape is known as :-
- a) Trumpet shape
 - b) Mermaid
 - c) Hour glass
 - d) A-line



- 4) A garment having raw edges like threads hanging those hangings are known as:
- a) Fibres
 - b) Fringes
 - c) Selvage
 - d) Loops

- 5) When white is added to any colour the resultant colour is called
- a) Pentone
 - b) Shade
 - c) Tint
 - d) Tone

- 6) The rough garment made before the final garment is made. It is called as
- Toile fit
 - Tailor fit
 - Casual fit
 - Regular fit
- 7) What do you understand by 'fashion merchandising'?
- Pattern and drafting.
 - Marketing and promotion.
 - Buying and selling.
 - Export.
- 8) If you add white to a can of red color then which colour will appear.
- Pink
 - Green
 - Maroon
 - White
- 9) If you want to get a makeover done for yourself , then whom will you hire for it?
- A fashion designer
 - A fashion photographer
 - A fashion stylist
 - A fashion merchandiser
- 10) Which of the following item come under the category of accessory?
- A top
 - A leather pant
 - A watch
 - A jogger

Section B - (answer any two) (5x2= 10 marks)

- Has fashion become an important part of people's life? if 'Yes' give 2 points to support and if 'No' give 2 points to support.
- If you have to design a party dress for a teenager what are the colours you are likely to choose?
- Name any five famous Fashion Designers from all over the world.

Section C – (compulsory) (30 marks)

Take an old pillow cover or cushion cover and give it a new look cover, using an old fabric, old jeans , paint colours or any other material available at home. Just show us how creative you can be.

Please note: No answer key will be provided for this sample paper. This is just for your understanding about the exam pattern and difficulty level.